

◆ LEVEL 1 MONSTER TABLE – THE OLD WORLD ◆

| D100 | Monster | W | M | WS | BS | S | T | Arm | I | A | Dam | Gold | No. | Special Rules |
|------|--|---------|--------|--------|----------|--------|------------|--------|--------|--------|------------|-----------|------------------|--|
| 1 | Roll on Level 2 Monster table | | | | | | | | | | | | | |
| 2 | Roll on Level 2 Monster table | | | | | | | | | | | | | |
| 3 | Roll twice on this table | | | | | | | | | | | | | |
| 4 | Hobgoblins | 4 | 4 | 3 | 4+ | 3 | 3(4) | 1 | 2 | 1 | 1D6 | 50 | 1D6+3 | Ambush, Magic A; Break. |
| 5 | Gors | 6 | 4 | 4 | 4+ | 3 | 4 | - | 3 | 1 | 1D6 | 100 | 1D6+2 | Throw Spear (Str 3). |
| 6 | Skaven Clanrats | 3 | 5 | 3 | 4+ | 3 | 3 | - | 4 | 1 | 1D6 | 40 | 2D6 | - |
| 7 | Savage Orcs & Savage Orc Shaman | 5 18 | 4 | 3 | 4+ 5+ | 3 | 4 5 | - | 2 3 | 1 | 1D6 1D6 | 65 600 | 1D6 1 | Armed with [1-3] Bows (Str 4) or [4-6] Swords; Tattoos 6+. Magic Resistance 6+; Magic Weapon; Orc & Goblin Magic 1; Tattoos 6+. |
| 8 | Giant Rats | 1 | 6 | 2 | - | 2 | 3 | - | 4 | 1 | S | 25 | 2D6 | Deathleap. |
| 9 | Dark Elf Warriors | 6 | 5 | 4 | 3+ | 3 | 3 (4) | 1 | 6 | 1 | 1D6 | 100 | 1D6+3 | Armed with [1-2] Crossbows (Str 4), [3-4] Spears (Fight in Ranks) or [5-6] Swords; Dodge 6+; Hate Elves. |
| 10 | Snotlings | 1 | 4 | 1 | - | 1 | 1 | - | 1 | 1 | 1D6 | 10 | 1D6+6 | Ambush, Magic A; Gang Up. |
| 11 | Goblin Doom Divers | 2 | 4 | 2 | 5+ | 3 | 3 | - | 2 | 1 | 1D6 | 40 | 1D6+3 | Ambush, Magic A; Doom Diver Catapult. |
| 12 | Night Goblin Netters & Clubbers | 2 | 4 | 2 | 5+ | 3 | 3 | - | 2 | 1 | 1D6 | 35 | 1D6 pairs | Netter and Clubber. |
| 13 | Giant Bats | 1 | 8 | 2 | - | 2 | 2 | - | 1 | 1 | 1D6 | 15 | 1D6+6 | Ambush A; Fly. |
| 14 | Chaos Spawn | S | S | 3 | - | 4 | 5 | - | 1 | S | S | S | 1D3+1 | Chaos Spawn Attack; Daemonic -1; Fear 6. |
| 15 | Night Goblins & Night Goblin Boss | 2 5 | 4 | 2 3 | 5+ 3+ | 3 4 | 3 3 (5) | - 2 | 2 3 | 1 2 | 1D6 1D6 | 20 150 | 1D6+2 1 | Armed with [1-2] Bows (Str 1), [3-4] Spears (Fight in Ranks) or [5-6] Swords. Magic Weapon. |
| 16 | Centaur | 12 | 8 | 3 | 3+ | 4 | 3 | - | 3 | 2 | 2D6 | 300 | 1D3 | Armed with Bows (Str 4); Fear 4. |
| 17 | Skavenslaves & Skaven Clanrat Champion | 2 11 | 5 | 2 4 | 5+ 3+ | 3 4 | 3 3 (5) | - 2 | 4 5 | 1 2 | 1D6 2D6 | 20 270 | 1D6+6 1 | Armed with Sling (Str 2); Break. Magic Weapon; Never Pinned. |
| 18 | Goblins | 2 | 4 | 2 | 5+ | 3 | 3 | - | 2 | 1 | 1D6 | 20 | 1D6+6 | Armed with [1-2] Bows (Str 1), [3-4] Spears (Fight in Ranks) or [5-6] Swords. |
| 19 | Chaos Rats | 2 | 6 | 2 | - | 3 | 3 | - | 4 | 1 | Special | 70 | 1D6 | Chaos Mutation; Deathleap. |
| 20 | Ogres | 13 | 6 | 3 | 5+ | 4 | 5 | - | 3 | 2 | 1/2 (5+) | 400 | 1D3 | Fear 5. |
| 21 | Great Wolves | 6 | 9 | 4 | - | 3 | 3 | - | 3 | 1 | 1D6 | 100 | 1D6 | Gang Up. |
| 22 | Orcs | 3 | 4 | 3 | 4+ | 3 | 4 | - | 2 | 1 | 1D6 | 55 | 2D6 | Armed with [1-3] Bows (Str 3) or [4-6] Swords. |
| 23 | Wild Cave Squigs | 3 | 6 | 4 | - | 5 | 3 | - | 5 | 2 | 1D6 | 200 | 1D3 | Never Pinned; Wild Squig Attack. |
| 24 | Skaven Clanrats | 3 | 5 | 3 | 4+ | 3 | 3 | - | 4 | 1 | 1D6 | 40 | 2D6 | - |
| 25 | Giant Rats | 1 | 6 | 2 | - | 2 | 3 | - | 4 | 1 | S | 25 | 2D6 | Deathleap. |
| 26 | Giant Spiders | 1 | 6 | 2 | - | 1 | 2 | - | 1 | 1 | S | 15 | 2D6 | Web (1D3). |
| 27 | Ungors | 3 | 4 | 3 | 5+ | 3 | 4 | - | 3 | 1 | 1D6 | 60 | 2D6 | Throw Spear (Str 2). |
| 28 | Skaven Stormvermin & Skaven Clanrats | 5 3 | 5 | 4 3 | 4+ 4+ | 4 3 | 3(4) 3 | 1 - | 5 4 | 1 1 | 1D6 1D6 | 95 40 | 1D6 1D6 | - - |
| 29 | Savage Orcs | 5 | 4 | 3 | 4+ | 3 | 4 | - | 2 | 1 | 1D6 | 65 | 1D6 | Armed with [1-3] Bows (Str 4) or [4-6] Swords; Tattoos 6+. |
| 30 | Night Goblin Netters & Clubbers | 2 | 4 | 2 | 5+ | 3 | 3 | - | 2 | 1 | 1D6 | 35 | 1D6 pairs | Netter and Clubber. |
| 31 | Orcs (mounted on) War Boars | 3 12 | 4 | 3 4 | 4+ - | 3 3 | 4 4 | - - | 2 3 | 1 1 | 1D6 1D6 | 55 110 | 1D3+1 Special | Armed with [1-3] Bows (Str 3) or [4-6] Swords. Impale. |
| 32 | Dark Elf Scouts | 6 | 5 | 4 | 2+ | 3 | 3 | - | 7 | 1 | 1D6 | 140 | 1D6 | Dodge 5+; Hate Elves; Never Pinned. |
| 33 | Gors | 6 | 4 | 4 | 4+ | 3 | 4 | - | 3 | 1 | 1D6 | 100 | 1D6+2 | Throw Spear (Str 3). |
| 34 | Minotaurs | 15 | 6 | 4 | 4+ | 4 | 4 | - | 3 | 2 | 2D6 | 440 | 1D3 | Fear 5. |
| 35 | Trained Cave Squigs & Night Goblin Squig Hunter | 3 2 | 6 4 | 4 2 | 4+ 5+ | 5 3 | 3 3 | - - | 5 2 | 2 1 | 1D6 1D6 | 200 25 | 1D3 Special | Never Pinned. Herd Squigs. |
| 36 | Zombies | 5 | 4 | 2 | - | 3 | 3 | - | 1 | 1 | 1D6 | 40 | 2D6 | Fear 3. |

| D100 | Monster | W | M | WS | BS | S | T | Arm | I | A | Dam | Gold | No. | Special Rules |
|------|--|----|---|----|----|---|-------|-----|---|----|---------|------|---------|--|
| 37 | Hobgoblin Sneaky Gits | 4 | 4 | 3 | 4+ | 3 | 3 | - | 2 | 1* | 1D6 | 50 | 1D6+3 | Ambush, Magic A; *Armed with Curved Daggers; Break; Gang Up. |
| 38 | Goblins & Goblin Boss | 2 | 4 | 2 | 5+ | 3 | 3 | - | 2 | 1 | 1D6 | 20 | 1D6+6 | Armed with [1-2] Bows (Str 1), [3-4] Spears (Fight in Ranks) or [5-6] Swords. 1 Magic Weapon. |
| 39 | Skaven Clanrats | 3 | 5 | 3 | 4+ | 3 | 3 | - | 4 | 1 | 1D6 | 40 | 2D6 | - |
| 40 | Boars | 7 | 7 | 3 | - | 3 | 3 | - | 3 | 1 | 1D6 | 50 | 1D6+3 | Impale. |
| 41 | Giant Spiders | 1 | 6 | 2 | - | 1 | 2 | - | 1 | 1 | S | 15 | 2D6 | Web (1D3). |
| 42 | Hobgoblins | 4 | 4 | 3 | 4+ | 3 | 3(4) | 1 | 2 | 1 | 1D6 | 50 | 1D6+3 | Ambush, Magic A; Break. |
| 43 | Gigantic Spider | 20 | 5 | 3 | - | 3 | 4 | - | 1 | 2 | S | 450 | 1 | Web (1D6). |
| 44 | Minotaurs | 15 | 6 | 4 | 4+ | 4 | 4 | - | 3 | 2 | 2D6 | 440 | 1D3 | Fear 5. |
| 45 | Snotlings | 1 | 4 | 1 | - | 1 | 1 | - | 1 | 1 | 1D6 | 10 | 1D6+6 | Ambush, Magic A; Gang Up. |
| 46 | Forest Goblins & Forest Goblin Shaman | 2 | 4 | 2 | 5+ | 3 | 3 | - | 2 | 1 | 1D6 | 20 | 2D6 | Armed with [1-2] Bows (Str 1), [3-4] Spears or [5-6] Swords; Tattoos 6+. |
| 47 | Orcs | 3 | 4 | 3 | 4+ | 3 | 4 | - | 2 | 1 | 1D6 | 55 | 2D6 | Armed with [1-3] Bows (Str 3) or [4-6] Swords. |
| 48 | Skaven Clanrats & Skaven Gutter Runners | 3 | 5 | 3 | 4+ | 3 | 3 | - | 4 | 1 | 1D6 | 40 | 1D6 | - |
| 49 | Skeletons | 5 | 4 | 2 | 5+ | 3 | 3 | - | 2 | 1 | 1D6 | 80 | 2D6 | Armed with [1-2] Bows (Str 3), [3-4] Spears or [5-6] Swords; Fear 5; Regenerate 1. |
| 50 | Dark Elf Warriors | 6 | 5 | 4 | 3+ | 3 | 3 (4) | 1 | 6 | 1 | 1D6 | 100 | 1D6+3 | Armed with [1-2] Crossbows (Str 4), [3-4] Spears (Fight in Ranks) or [5-6] Swords; Dodge 6+; Hate Elves. |
| 51 | Giant Bats | 1 | 8 | 2 | - | 2 | 2 | - | 1 | 1 | 1D6 | 15 | 1D6+6 | Ambush A; Fly. |
| 52 | Gors (mounted on) Tuskhors | 6 | 4 | 4 | 4+ | 3 | 4 | - | 3 | 1 | 1D6 | 100 | 1D3 | Throw Spear (Str 3). |
| 53 | Orcs & Orc Big 'Uns | 3 | 4 | 3 | 4+ | 3 | 4 | - | 2 | 1 | 1D6 | 55 | 1D6 | Armed with [1-3] Bows (Str 3) or [4-6] Swords. |
| 54 | Skaven Stormvermin | 5 | 4 | 4 | 4+ | 4 | 4 (5) | 1 | 3 | 1 | 1D6 | 65 | 1D6 | - |
| 55 | Ungors | 5 | 5 | 4 | 4+ | 4 | 3(4) | 1 | 5 | 1 | 1D6 | 95 | 1D6+3 | - |
| 56 | Dark Elf Scouts | 3 | 4 | 3 | 5+ | 3 | 4 | - | 3 | 1 | 1D6 | 60 | 2D6 | Throw Spear (Str 2). |
| 57 | Giant Rats | 6 | 5 | 4 | 2+ | 3 | 3 | - | 7 | 1 | 1D6 | 140 | 1D6 | Dodge 5+; Hate Elves; Never Pinned. |
| 58 | Giant Spiders | 1 | 6 | 2 | - | 2 | 3 | - | 4 | 1 | S | 25 | 2D6 | Deathleap. |
| 59 | Chaos Spawn | 1 | 6 | 2 | - | 1 | 2 | - | 1 | 1 | S | 15 | 2D6 | Web (1D3). |
| 60 | Hobgoblin Sneaky Gits | S | S | 3 | - | 4 | 5 | - | 1 | S | S | S | 1D3+1 | Chaos Spawn Attack; Daemonic -1; Fear 6. |
| 61 | Centaurs | 4 | 4 | 3 | 4+ | 3 | 3 | - | 2 | 1* | 1D6 | 50 | 1D6+3 | Ambush, Magic A; *Armed with Curved Daggers; Break; Gang Up. |
| 62 | Wolves | 12 | 8 | 3 | 3+ | 4 | 3 | - | 3 | 2 | 2D6 | 300 | 1D3 | Armed with Bows (Str 4); Fear 4. |
| 63 | Gors & Ungors | 3 | 9 | 3 | - | 4 | 3 | - | 4 | 1 | 1D6 | 60 | 1D6+2 | Feed; Gang Up. |
| 64 | Snotlings | 6 | 4 | 4 | 4+ | 3 | 4 | - | 3 | 1 | 1D6 | 100 | 1D6 | Throw Spear (Str 3). |
| 65 | Forest Goblins | 3 | 4 | 3 | 5+ | 3 | 4 | - | 3 | 1 | 1D6 | 60 | 1D6 | Throw Spear (Str 2). |
| 66 | Giant Bats | 1 | 4 | 1 | - | 1 | 1 | - | 1 | 1 | 1D6 | 10 | 1D6+6 | Ambush, Magic A; Gang Up. |
| 67 | Skeletons (mounted on) Skeletal Steeds | 2 | 4 | 2 | 5+ | 3 | 3 | - | 2 | 1 | 1D6 | 20 | 2D6 | Armed with [1-2] Bows (Str 1), [3-4] Spears or [5-6] Swords; Tattoos 6+. |
| 68 | Forest Goblins (mounted on) Great Spiders | 1 | 8 | 2 | - | 2 | 2 | - | 1 | 1 | 1D6 | 15 | 1D6+6 | Ambush A; Fly. |
| 69 | Chaos Rats | 5 | 4 | 2 | 5+ | 3 | 3 | - | 2 | 1 | 1D6 | 80 | 1D6 | Armed with [1-2] Bows (Str 3), [3-4] Spears or [5-6] Swords; Fear 5; Regenerate 1. |
| 70 | Goblins & Goblin Shaman | 6 | 8 | 2 | - | 3 | 3 | - | 2 | 1 | 1D6 | 70 | Special | Fear 5; Regenerate 1. |
| 71 | Dark Elf Slave Master & Dark Elf Slaves | 2 | 4 | 2 | 5+ | 3 | 3 | - | 2 | 1 | 1D6 | 20 | 1D3+2 | Armed with [1-2] Bows (Str 1), [3-4] Spears or [5-6] Swords; Tattoos 6+. |
| | | 10 | 7 | 3 | - | 2 | 3 | - | 1 | 1 | Special | 40 | Special | Web (1D3+1). |
| | | 2 | 6 | 2 | - | 3 | 3 | - | 4 | 1 | Special | 70 | 1D6+1 | Chaos Mutation; Deathleap. |
| | | 2 | 4 | 2 | 5+ | 3 | 3 | - | 2 | 1 | 1D6 | 20 | 1D6+6 | Armed with [1-2] Bows (Str 1), [3-4] Spears (Fight in Ranks) or [5-6] Swords. |
| | | 3 | 4 | 2 | 4+ | 3 | 4 | - | 3 | 1 | 1D6 | 280 | 1 | Magic Resistance 5+ (Ring); Orc & Goblin Magic 1. |
| | | 5 | 5 | 4 | 2+ | 4 | 3 (4) | 1 | 5 | 1 | 1D6 | 90 | 1 | Armed with Whip (Fight in Ranks); Hate Elves; Slave Master. |
| | | 3 | 3 | 3 | 6+ | 2 | 3 | - | 3 | 1 | 1D6 | 20 | 2D6 | Break. |

